

CRASSUS [LEGENDS]

Deadly Demise D6

M

10"

T

11

SV

2+

W

18

LD

7+

OC

5

180 PTS
Base —



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

Heavy bolter

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	3	4+	5	-1	2

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Heavy stubber

RAPID FIRE 3

R	A	BS	S	AP	D
36"	3	4+	4	0	1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Storm bolter

RAPID FIRE 2

R	A	BS	S	AP	D
24"	2	4+	4	0	1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Fire Support

In your Shooting phase, after this model has shot, select one enemy unit that was hit by one or more of those attacks. Until the end of the phase, each time a friendly model that disembarked from this Transport this turn makes an attack that targets that enemy unit, you can re-roll the Wound roll.

4

ANGRIFF

—

5

NAHKAMPF

Armoured tracks

R	A	WS	S	AP	D
Melee	6	4+	7	0	1

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

VERTEIDIGUNG

—

∞

IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W11 · RW 2+ · 18 LP je Modell

WIRD VERWUNDET MIT

2+

S22+

3+

S12-21

4+

S11

5+

S6-10

6+

S1-5

RETTUNGSWURF JE DS

DS 0

2+

DS -1

3+

DS -2

4+

DS -3

5+

DS -4

6+

Damaged: 1-6 Wounds Remaining

While this model has 1-6 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

RAPID FIRE

 This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS

 This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Crassus [Legends]

Ausrüstung: Heavy bolter, Heavy stubber, Storm bolter, Armoured tracks

• This model can be equipped with one of: Heavy stubber, Storm bolter.

Transport

This model has a transport capacity of 35 ASTRA MILITARUM INFANTRY models. Each Heavy Weapons Team model and Veteran Heavy Weapons Team model takes up the space of 2 models. Each OGRYN model takes up the space of 3 models. It cannot transport ARTILLERY models.